

The Summer League

COACH REGISTRATION FORM

2026

HEAD COACH

Last Name	First Name	Team
Street Address	City, State, Zip	Email Address
Home Phone	Work Phone	Cell Phone

T-Shirt Size: Adult: **S** **M** **L** **XL** **XXL** **XXXL**

ASSISTANT COACH

Last Name	First Name	Home Phone #
Street Address		Work Phone #
City	State	Zip
		Cell Phone #

T-Shirt Size: Adult: **S** **M** **L** **XL** **XXL** **XXXL**

ASSISTANT COACH

Last Name	First Name	Home Phone #
Street Address		Work Phone #
City	State	Zip
		Cell Phone #

T-Shirt Size: Adult: **S** **M** **L** **XL** **XXL** **XXXL**

COACHES CODE OF CONDUCT

I hereby pledge to provide positive support, care and encouragement for the children on my team by following this Coaches Code of Conduct. Violation of this code may result in suspension.

- I will understand the Rules of The Summer League and the National Federation of State High School Association Rule Book.
- I will encourage good sportsmanship by demonstrating positive support for all players, coaches, and referees, at every game.
- I will adhere to and require compliance with measures to maintain an environment free of drugs, alcohol and tobacco use.
- I will be a positive role model and will ask my players to treat other players, coaches, fans and referees with respect.
- I will remember that the game is for youth – not for adults.
- I will, under no circumstances, have any physical contact with a player, coach, fan or referee during a confrontational situation.
- I will not engage in arguments, use foul or abusive language, or exhibit any acts of verbal or physical aggression.
- Although Coaches cannot be responsible for the conduct of other adults, I will take the appropriate actions to intervene and counsel parents/fans of my team whenever necessary.
- I take responsibility for explaining to my players' Parents that violations of the Code of Conduct may subject them to removal or ejection by The Summer League at any facility holding a competition.

Head Coach

Date

Assistant Coach

Date

Assistant Coach

Date